

# MATH 2040A Lecture 3 (Sep 14, 2016)

## § Linear Transformations

Given  $V, W$  vector spaces /  $\mathbb{F}$

a map  $T: V \rightarrow W$  is linear transformation

if it "respects"  $+$  &  $\cdot$ , i.e.

$$(i) \quad T(\vec{x} + \vec{y}) = T(\vec{x}) + T(\vec{y}) \quad \forall \vec{x}, \vec{y} \in V$$

$$(ii) \quad T(a \cdot \vec{x}) = a \cdot T(\vec{x}) \quad \forall \vec{x} \in V, \forall a \in \mathbb{F}$$

Examples (1) Identity  $I_V: V \rightarrow V$   $I_V(\vec{x}) = \vec{x}$

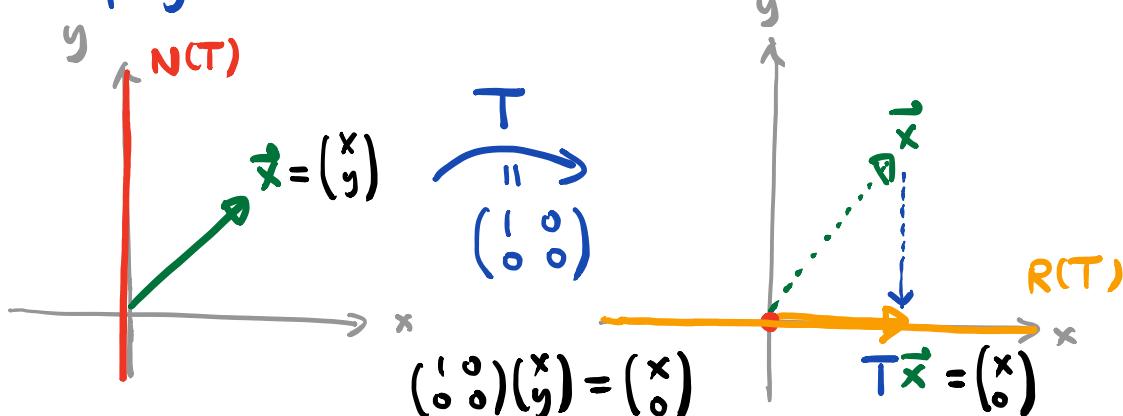
(2) Zero.  $T_0: V \rightarrow W$   $T_0(\vec{x}) = \vec{0}_W$

(3) Geometric linear transformations:

e.g. rotations, reflections, dilations etc.

~~translation~~  
~~not linear~~  $\therefore T(\vec{0}_V) = \vec{0}_W$ .

"projection onto  $x$ -axis"



Given  $T: V \rightarrow W$

$\Rightarrow$  2 important subspaces:

null space :  $N(T) = \{ \vec{x} \in V : T(\vec{x}) = \vec{0}_W \} \subseteq V$   
(kernel)

image space :  $R(T) = \{ T(\vec{x}) : \vec{x} \in V \} \subseteq W$   
(range)

Dim. Theorem :  $\text{Nullity}(T) + \text{rank}(T) = \dim V$   
(rank-nullity  
thm)                   $\begin{matrix} \text{Nullity}(T) \\ \parallel \\ \dim N(T) \end{matrix}$            $\begin{matrix} \text{rank}(T) \\ \parallel \\ \dim R(T) \end{matrix}$            $\begin{matrix} \uparrow \\ \text{domain} \end{matrix}$

FACTS: (a)  $T$  1-1  $\Leftrightarrow N(T) = \{\vec{0}_V\}$

(b)  $T$  onto  $\Leftrightarrow R(T) = W$

Def:  $T$  isomorphism if  $T$  is both 1-1 & onto.

(c) If  $T: V \rightarrow W$  where  $\dim V = \dim W$ ,

then  $T$  1-1  $\Leftrightarrow T$  onto.

An important example:

Fix  $A \in M_{m \times n}(\mathbb{F})$ , we can define a map

$$L_A = T: \mathbb{R}^n \xrightarrow{\quad \downarrow \quad} \mathbb{R}^m \quad \text{linear .}$$
$$\vec{x} \longmapsto A\vec{x}$$

Important Theorem: Fix  $V, W$   $\dim V = n$ ,  $\dim W = m$ .

$$\begin{array}{c} +, \cdot, \circ \\ \left\{ \begin{array}{l} \text{linear transf.} \\ T: V \rightarrow W \end{array} \right\} \end{array} \xleftrightarrow{\cong_{\beta}} \begin{array}{c} +, \cdot, AB \\ \left\{ \begin{array}{l} A \in M_{m \times n}(\mathbb{F}) \\ mxn \text{ matrices} \end{array} \right\} \end{array}$$

$$\begin{array}{ccc} L_A & \xleftarrow{?} & A \\ T & \xrightarrow[\beta, \gamma]{?} & A \end{array}$$

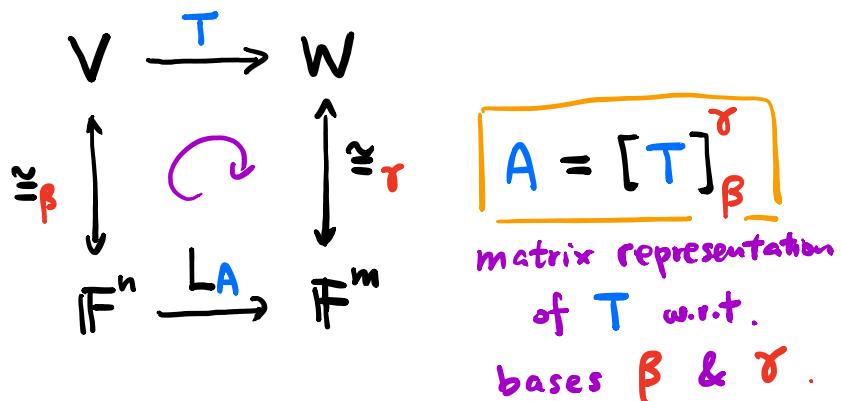
§ Matrix representation of  $T$

Recall:  $V$   $\beta = \{\vec{v}_1, \dots, \vec{v}_n\}$ : basis for  $V$   $\dim V = n$

$$\begin{array}{ccc} V & \xrightarrow{\cong_{\beta}} & \mathbb{F}^n \\ \downarrow & & \downarrow \\ \vec{v} & \longmapsto & [\vec{v}]_{\beta} = \begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix} \\ \vec{v} = a_1 \vec{v}_1 + \dots + a_n \vec{v}_n & & \end{array}$$

Coordinate representation  
of  $\vec{v}$  w.r.t.  $\beta$

Now, given a linear  $T: V \xrightarrow{\cong} W$ .  
 "bases":  $\beta, \gamma$



Computational:  $T: V \rightarrow W$

$$\beta = \{\vec{v}_1, \dots, \vec{v}_n\} \quad \gamma = \{\vec{w}_1, \dots, \vec{w}_m\}$$

$$[T]_{\beta}^{\gamma} = \begin{pmatrix} | & | & | \\ [T\vec{v}_1]_{\gamma} & [T\vec{v}_2]_{\gamma} & \cdots & [T\vec{v}_n]_{\gamma} \\ | & | & | \end{pmatrix}$$

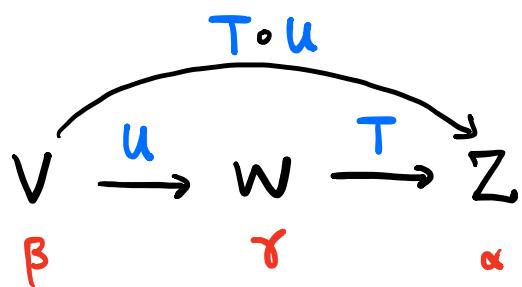
$\in M_{m \times n}(\mathbb{F})$

## Interesting FACTS:

$$(1) [T \pm U]_{\beta}^{\gamma} = [T]_{\beta}^{\gamma} \pm [U]_{\beta}^{\gamma}$$

$$(2) [a \cdot T]_{\beta}^{\gamma} = a \cdot [T]_{\beta}^{\gamma}$$

$$(3) [T \circ U]_{\beta}^{\alpha} = [T]_{\beta}^{\gamma} [U]_{\gamma}^{\alpha}$$



Recall :

$$AB \neq BA$$

$$T \circ U \neq U \circ T$$